My Dunya: AI Use and Rights

Basement Vibes Studio · Zoud GameLab, November 2026 · build 0.3.22

In short: My Dunya is made and published by one individual developer, trading as Basement Vibes Studio. AI tools helped make its code, art and audio, and we disclosed this in our jam entry. Every tool was used on a paid plan whose terms let the creator own the output and use it commercially. The game contains no third-party sound recordings, and no company logos. The only bundled third-party asset is an open-licence font.

1. Tools used and the rights they give

Tool	What it made in My Dunya	Plan	Rights under the tool's terms
Claude (Anthropic)	Most of the game code (plain JavaScript) and drafts of the game text, including Arabic, written under the developer's direction and review	Paid	Anthropic assigns its rights in outputs to the user.
ChatGPT image generation (OpenAI)	The HD scenes, sky, cars, road vistas and title picture	Paid	The user owns the output; commercial use is allowed.
PixelLab	Characters and walk cycles, aging sprites, road layers, portraits	Paid	"You own the copyrights to your creations"; commercial use is allowed (Open RAIL-M use terms apply).
Meshy, Blender and PIXLE (our own tool)	3D models and renders behind a few pictures (Makkah at dusk, a courtroom, Riyadh's skyline), props and UI	Paid / free software / own	Paid Meshy plans give a private commercial licence with no attribution; Blender renders belong to their maker.
ElevenLabs	All music, ambience and sound effects	Paid, individual	Commercial use inside a game is allowed for an individual creator's indie game; no attribution is required.

2. Other content

- **Font:** Noto Kufi Arabic, under the SIL Open Font License (its licence text ships with the game).
- **Sound:** no third-party recordings. Earlier builds used a few CC0 and licensed sound cuts; they were all replaced with our own generated audio in version 0.2.13.
- **Real places and institutions:** the game shows UAE and Saudi places and names public bodies (the Central Bank, AECB, GPSSA, National Bonds and others) only to teach how real money rules work. It draws no company logos.
- **Financial rules:** checked against public UAE sources (Central Bank, AECB, GPSSA, MOHRE, National Bonds).

3. With development funding

- **Original music:** a contracted composer will write an original Gulf soundtrack to replace the AI-generated music.
- **New character portraits:** the faces of the people you meet will be redrawn for the release, with every source recorded.
- **The team:** two developers join as contractors, and their work is assigned to the developer, so the game keeps a single, clear owner.
- A content and finance review by UAE specialists is part of the plan in our budget.

This statement describes the tools' public terms as of November 2026. Full details are available on request.